

# CONSIDERATIONS IN ONLINE LEARNING TECHNOLOGIES

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# Modalities & Technologies

- Face-to-Face
- Fully online (Web/LMS)
- Blended (Web/LMS & F2F)
- Video online (Lecture Capture w/ LMS)
- Video blended (Lecture Capture w/LMS & F2F)

# Faculty Development

Web Essentials	IDV Essentials	ADL5000	IDL6543
Required to teach "Web-enhanced" Face-to-face	Required to teach lecture-capture/ video streaming course	Required to teach existing online/ blended course	Required to design and teach original online/ blended course (\$ stipend)
Technology Focus	Design and Delivery Focus	Pedagogy, Logistics, Technology Focus	Deeper Design, Delivery, and Teaching Focus
5 hrs	8 hrs	35 hrs	80 hrs

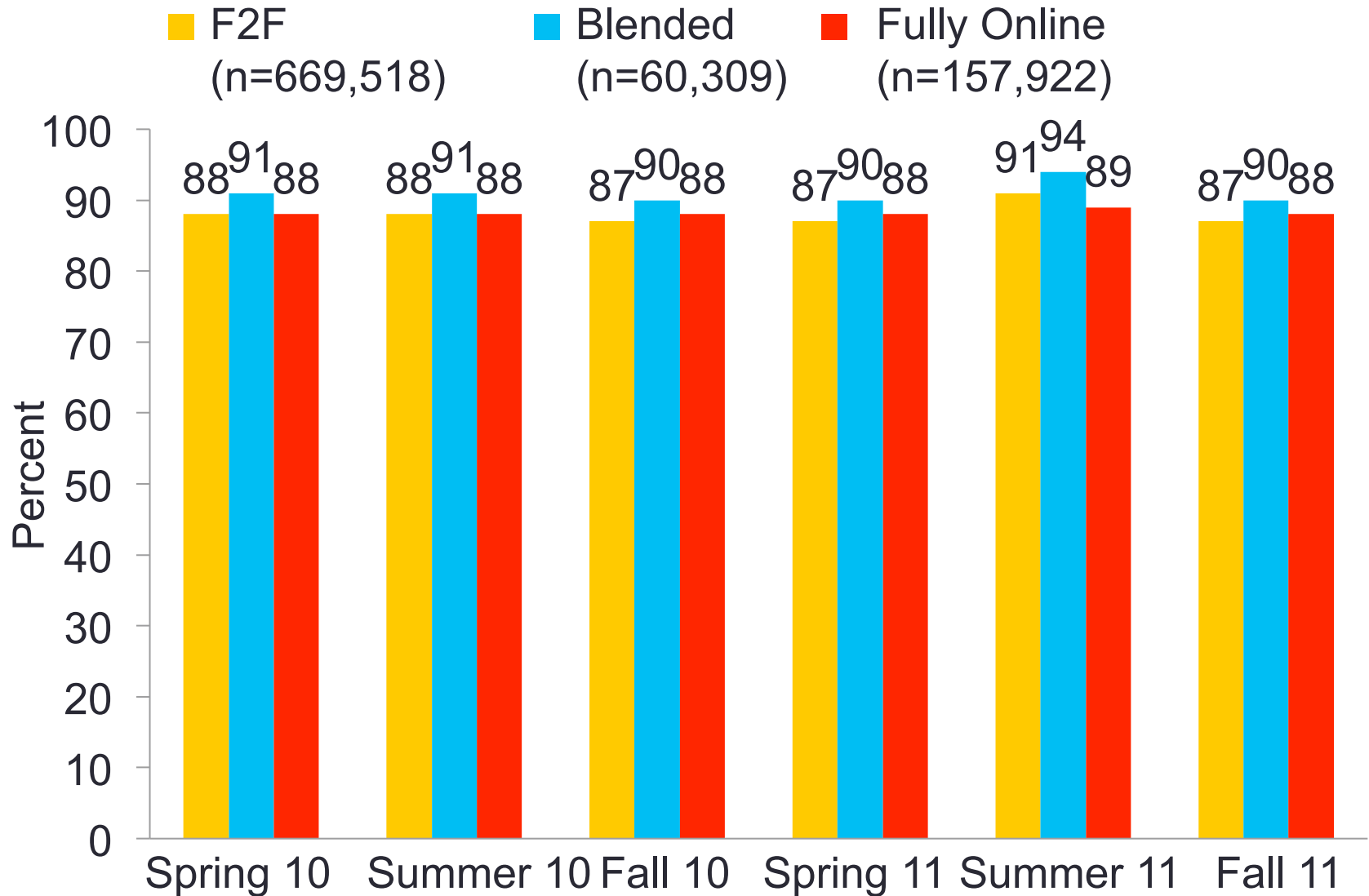
Ad hoc training, open labs, JIT Resources, and advanced topics sessions

# UCF Course Evaluation Ratings

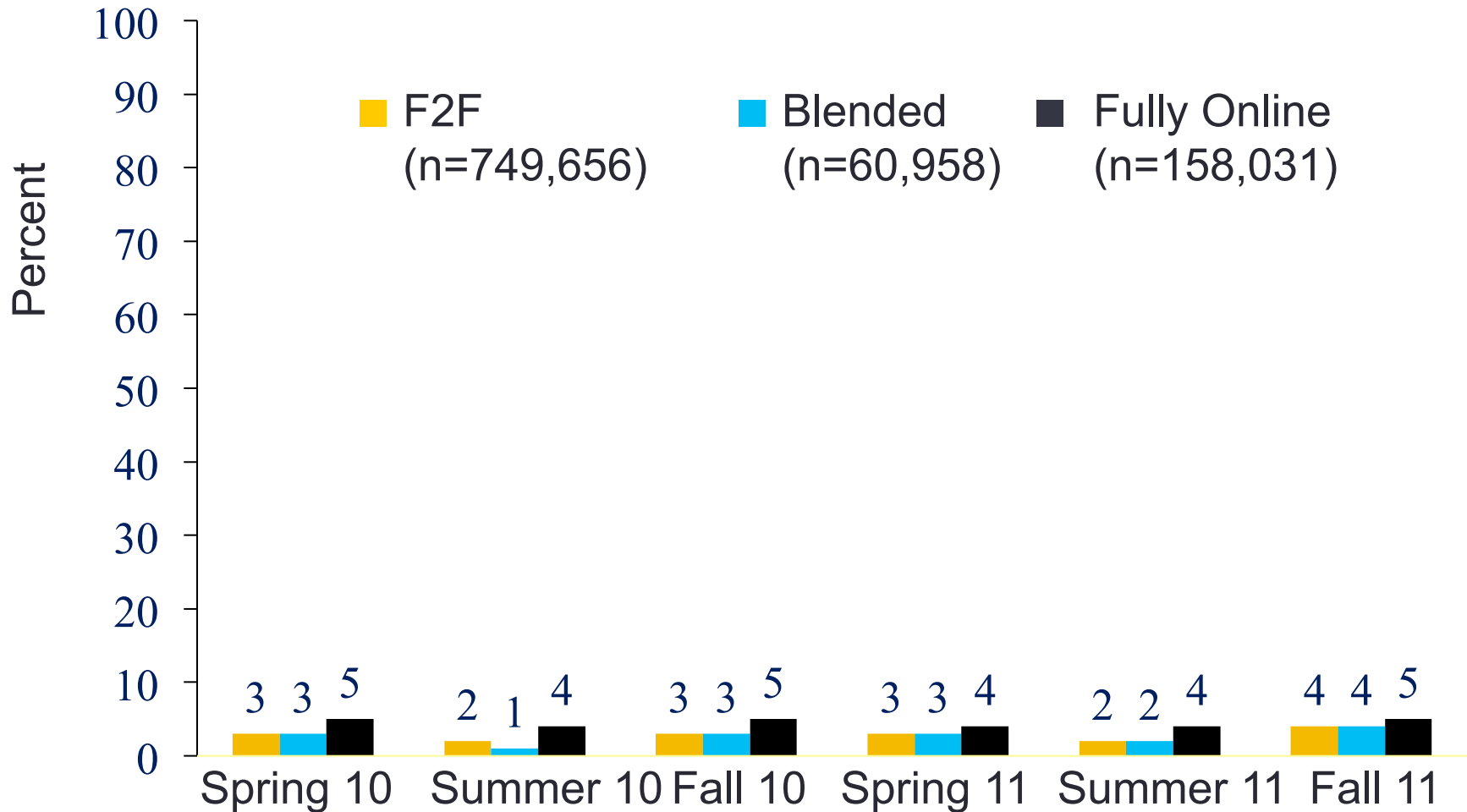
**N = 672,185**

Course Modality	% Overall “Excellent”
Blended	51.2%
Fully Online	48.3%
Face to Face	48.2%
Lecture Capture (with classroom)	43.4%
Lecture Capture (no classroom)	41.6%

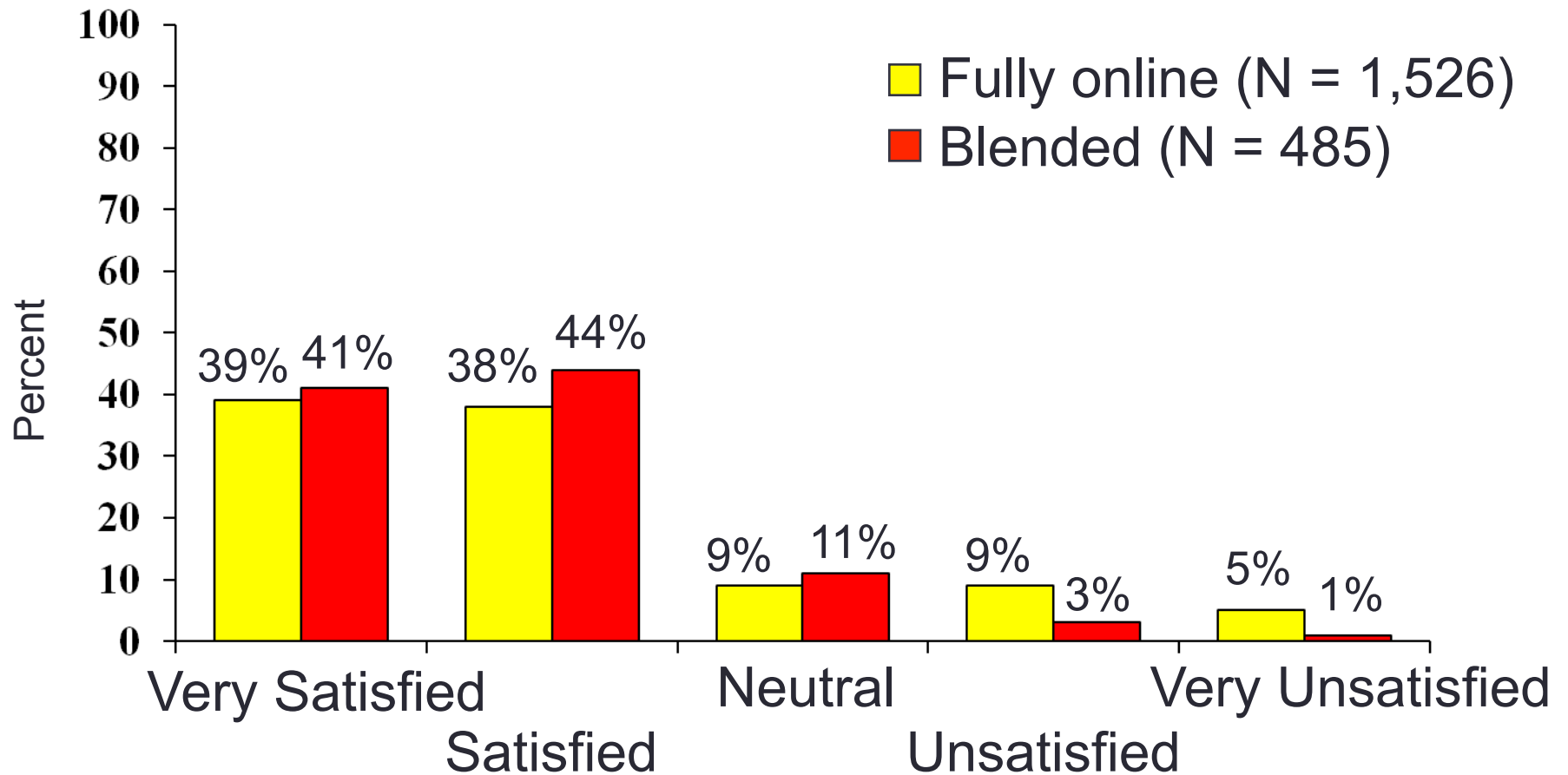
# UCF Student Success Rates by Modality



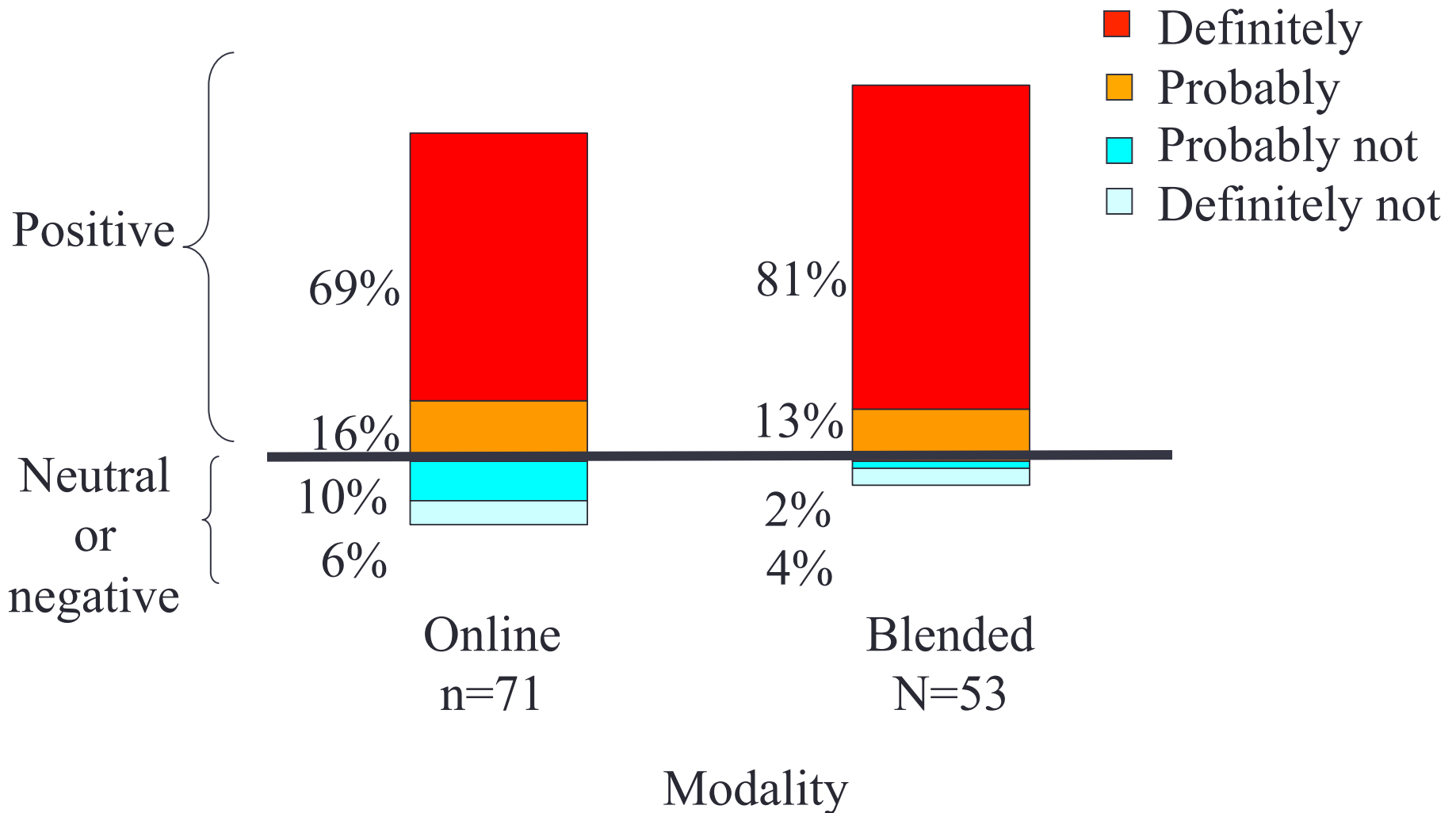
# UCF Withdrawal Rates by Modality



# UCF Student Satisfaction in Fully Online and Blended Courses



# UCF Faculty Willingness to Teach Web/ Blended Courses in the Future

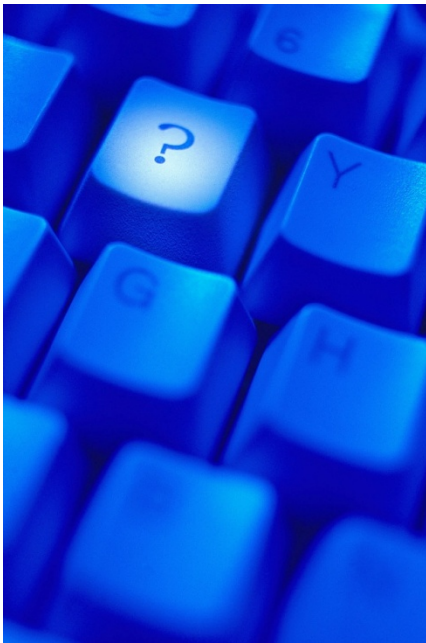




# Academic Honesty

- Difference between authentication and cheating
- Authentication services
  - Keystroke analyzers
  - Random questions
  - Phone calling services
  - Biometrics
  - Video with ID
- Proctoring (F2F and online/remote)
- Authentic Assessment

# Questions?



**Follow Along...**

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